Open Music Europe

AN OPEN, SCALABLE DATA-TO-POLICY
PIPELINE FOR EUROPEAN MUSIC ECOSYSTEMS



www.openmuse.eu

- openmusiceurope
- in Open Music Europe
- @OpenMusicEurope
- JamesRhys.Edwards@sinus-institut.de



PROJECT BACKGROUND

Open Music Europe brings together music stakeholders and researchers from 10 EU countries and Ukraine. We provide data to place the European music ecosystems on a more competitive, fair and sustainable footing supported via evidence-based policymaking, business planning and accuracy.

Using transparent methods and tools, Open Music Europe maps the policy and data landscape to bridge data-gaps & enable data-driven actions for stakeholders and policymakers. The project is grounded on the principles of open policy analysis, open science as well as open-source software development and will help co-create methods, free-software tools and transparent reporting.

Using the Open Music Observatory and our open-source software, music SMEs without technical departments or expertise will be able to access and analyse open data, model volume & value and eventually create better business models. We validate these tools in four pilot studies that will bring cost reduction and other concrete benefits to stakeholders within the project lifespan.

PROJECT OBJECTIVES



MAP the policy and data landscape to find and use data sources in EU policy; create new data methods and tools and suggest policy indicators from the data.



BRIDGE data gaps and create new data collection methods and tools from multiple sources, and make them into open-source software for non-specialist users.



EMPOWER stakeholders and policymakers to take data-driven actions as well as conduct pilot project and co-create scalable and transferable policy impact pathways.



PROJECT FACTS

Duration

01/2023 to 12/2025

Programme

Horizon Europe Framework Programme

Reference

101095295

Coordinator

SINUS Markt- und Sozialforschung GmbH

> **FOLLOW US** & FIND OUT MORE ABOUT OUR LATEST **DEVELOPMENTS**



@OpenMusicEurope







































